

Characterizing and Protecting Multi-Agent Computation





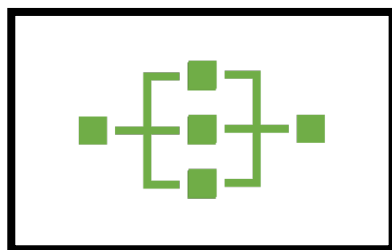
Protecting Information

- How to ensure that data communicated by autonomous agents stays secure and private?
- Communication privacy:
 - TLS – the default for secure communication
 - Differential privacy, PIR, ORAM
- Computation privacy:
 - Partial and fully homomorphic encryption (PHE/FHE)
 - Secure multiparty computation (SMC) for 2 or more parties
 - Hardware assistance through trusted execution environments (TEEs)
- What is efficient and practical for real-world agents given the constraints of space environments?

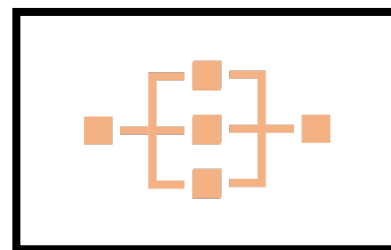
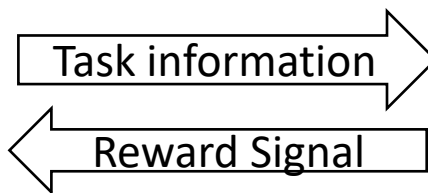


Multi-Agent Communication

- How do agents characterize their surroundings?
- Can adversaries understand the agent's conceptual model without access to their reasoning?
- How can agents learn and resolve concepts without human-in-the loop feedback?



“Sender” Agent



“Receiver” Agent

Securing Satellite Collision Avoidance using Secure Multiparty Computation



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General goal: ensure data on autonomous agents remains secure and private during computation

Demonstrate feasibility **secure multiparty computation (SMC)**, a method of operating on encrypted data, allowing **collision avoidance (CA)** to be conducted between mutually-distrustful agents without revealing location or trajectory data

- Determined software toolkit/library to implement SMC into a standard CA algorithm
- Constructed hardware setup with embedded processors that survive a space environment, tested simple algorithms and networking setup
- Developed version of CA algorithm to test, determining which parameters need security
- Testing CA program on boards both with and without SMC and benchmark results



Motivation: Security on Satellites

Problem: How can we prevent collisions without revealing exact locations of strategic satellites?

Difficulties:

- need for satellites to share location/trajectory data to prevent collision, poses security risk for satellite owner
- cybersecurity measures to protect data are often computationally expensive and slow
- space, contested and harsh environment, limiting electronics used on satellites

A solution:

→ Privacy-preserving computation (PPC)

- allows for data to remain encrypted during computation
- protects both physical integrity of satellite (allowing collision analysis) and data privacy (preventing unencrypted data from being shared)
- secure multiparty computation (SMC) – promising, most-developed method of PPC



Background: What is SMC?

Secure Multiparty Computation (SMC):

- cryptographic protocol that allows set of mutually-distrusting parties to jointly compute a function on their inputs, without revealing any information about the inputs; enables privacy-preserving computation.
- uses a) *garbled circuits* (2 parties) or b) *linear secret sharing* (>2 parties)
- advance trustworthy machine learning and data mining, helping data privacy in medicine, finance, etc.

Linear Secret Sharing (LSS) scheme:

- keyless distributed encryption process.
- divides the “secret” (inputs) into randomly-generated shares and distributes to independent computing parties.



Background: What is SMC?

Secret Sharing

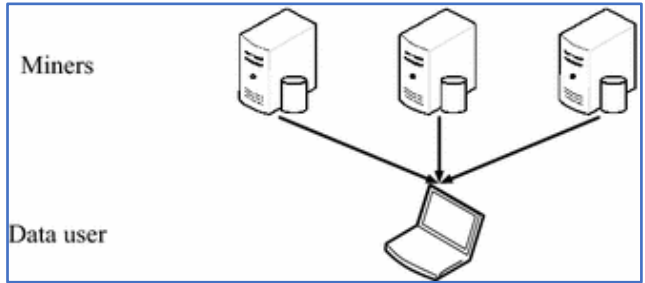
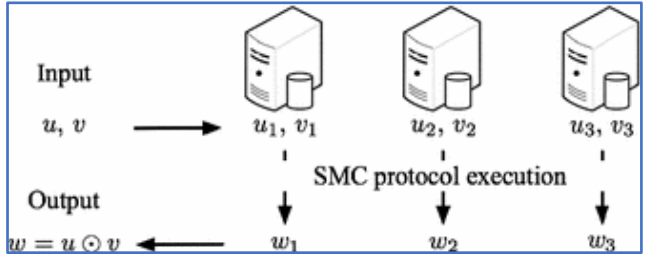
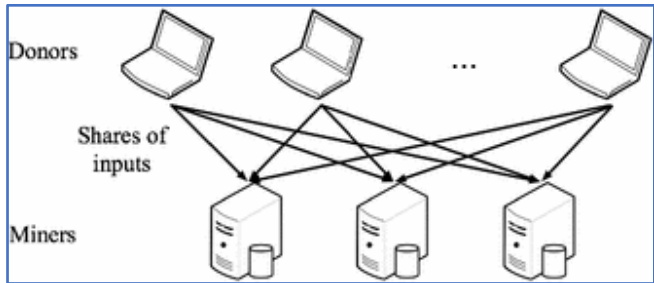
Distribute secret (input) among n parties, i.e. location data of 2 satellites. Predefined qualified subsets of n can reconstruct secret and return to user

Threshold Secret Sharing

- k-out-of-n scheme
- secret S divided into n shares: $S = (s_1, \dots, s_n)$
 - S = element of finite field
 - shares = mapping to S + several random elements
- compromise of $k-1$ shares gives no info about S

Secret Sharing

- Donors/data users = satellites participating in collision avoidance
- Miners = 3 computation servers



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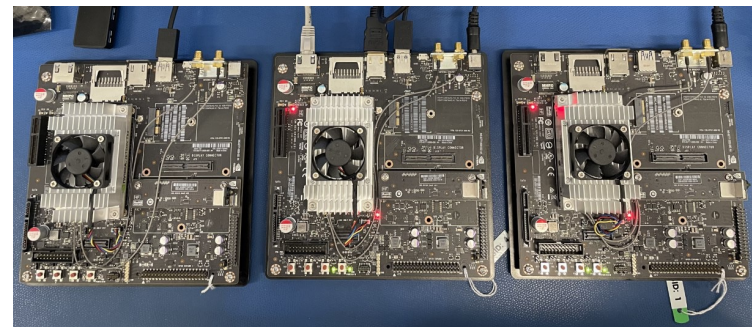
Methodology: how it works

Hardware: emulate satellite cluster

- 3 NVIDIA TX2 boards with ARM processors
- ethernet connections, ssh to each other to share data

Software: integrate SMC into collision avoidance

- Sharemind MPC platform
 - 3-party linear secret sharing
 - provides hosts for SMC operations
 - System of libraries compatible with C/C++
- Testing algorithms
 - Simple vector multiplication
 - Collision avoidance



Hardware setup



Hawkeye 360 satellite cluster

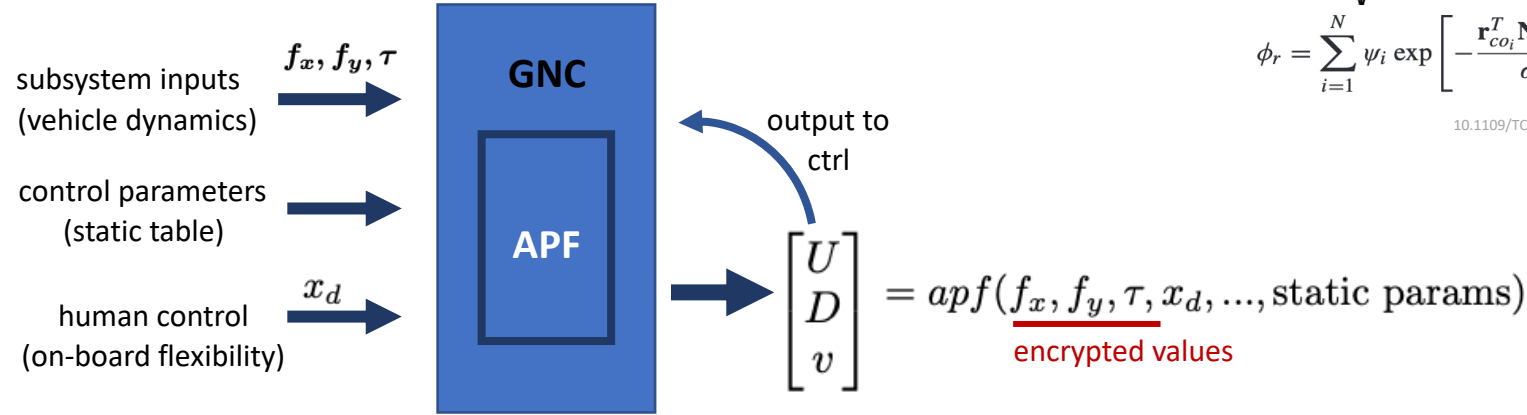
Press Release, 2020. <https://www.he360.com/hawkeye-360-completes-milestone-in-preparation-to-launch-second-cluster/>



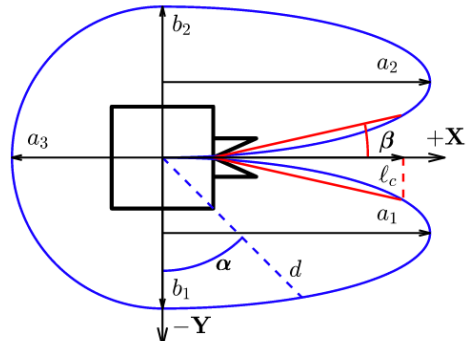
Collision Avoidance

Collision Avoidance algorithm

- Artificial Potential Function (APF)
 - On-board trajectory operation and replanning
- Rendezvous and proximity operations (RPO) in guidance navigation and control (GNC) unit of satellite
- Linear (relative) equations of motion



Keep-out zone potential



$$\phi_r = \sum_{i=1}^N \psi_i \exp \left[-\frac{\mathbf{r}_{coi}^T \mathbf{N}_i \mathbf{r}_{coi}}{\sigma_i} \right]$$

10.1109/TCST.2018.2866963



Methodology: how it works

Sharemind test program: vector multiplication

- C++ and SecreC working together

```
19 import stdlib;
20 import shared3p;
21
22 domain pd_shared3p shared3p;
23
24
25 void main() {
26     pd_shared3p uint64 ai = argument("ai");
27     pd_shared3p uint64 bi = argument("bi");
28     pd_shared3p uint64 ci = argument("ci");
29
30     pd_shared3p uint64 product = ai * bi * ci;
31
32     publish("product", product);
33 }
```

SecreC program

```
35 namespace sm = sharemind;
36
37 inline std::shared_ptr<void> newGlobalBuffer(std::size_t const size) {
38     auto * const b = size ? ::operator new(size) : nullptr;
39     try {
40         return std::shared_ptr<void>(b, sm::GlobalDeleter());
41     } catch (...) {
42         ::operator delete(b);
43         throw;
44     }
45 }
46
47 inline std::shared_ptr<void> newGlobalBuffer(void const * const data,
48                                             std::size_t const size)
49 {
50     auto r(newGlobalBuffer(size));
51     std::memcpy(r.get(), data, size);
52     return r;
53 }
54
55 struct ExtraIndentExceptionFormatter {
56
57     template <typename OutStream>
58     void operator()(std::size_t const exceptionNumber,
59                   std::size_t const totalExceptions,
60                   std::exception_ptr e,
61                   OutStream out) noexcept
62     {
```

C++ program



Conclusions and Future Work

Preliminary results:

- Rewrote CA algorithm in C++ for Sharemind implementation
 - Waiting on data set from AFRL (~2 weeks)
- Simple programs in C++ and SecreC working in sharemind virtual server environment
- Setting up hardware to test on
 - Embedded autonomous development boards
 - UAVs via Docker containers

Future work:

- Test different algorithms
- Look into efficiency improvements
 - parallelization to increase efficiency
 - SIMD vectorization to improve scalability
- Explore other privacy-preserving methods, e.g. partial/fully homomorphic encryption (PHE/FHE)
- Testing on autonomous aerial vehicles
- Testing on other mobile systems



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