

Towards a Compositional Framework for Hybrid Differential Inclusions

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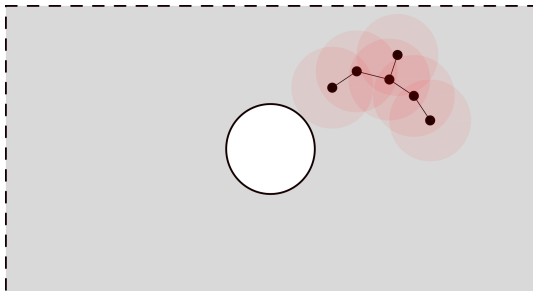
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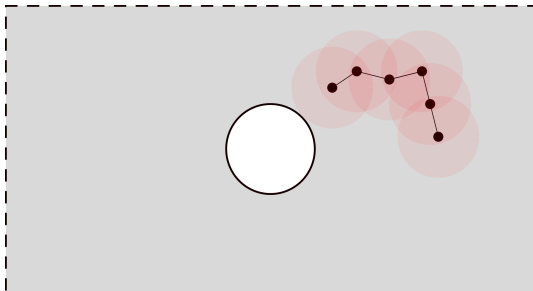
April 14, 2020

Challenge: Autonomous generation of complex distributed cooperative behaviors requires reasoning over very large combinatorial structures.



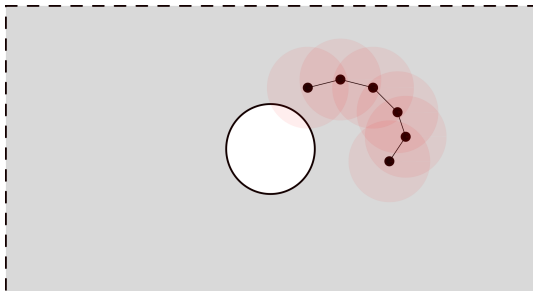
For example, in networks where comms are constrained by distance,

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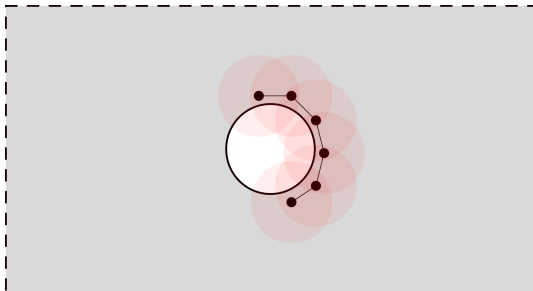
Switching between comms structures (e.g. spanning trees) is useful.

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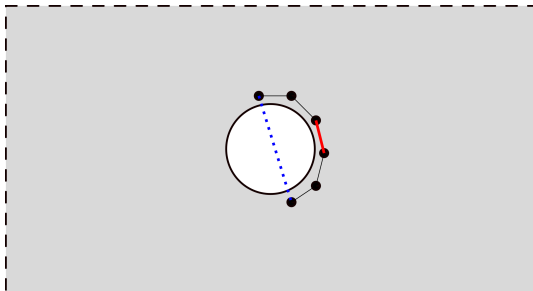
Coordinated motion under a fixed controller...

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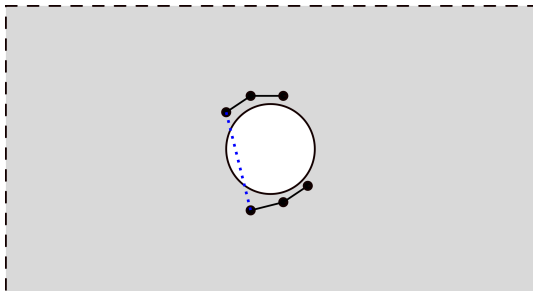
... may run into obstacles...

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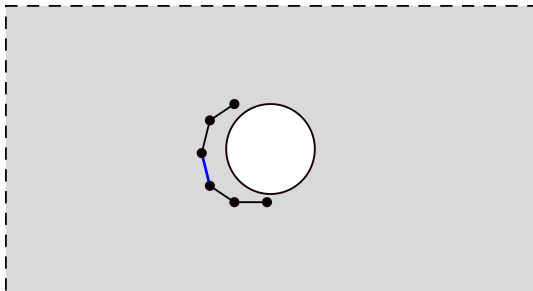
... suggesting a reassessment of the comms structure...

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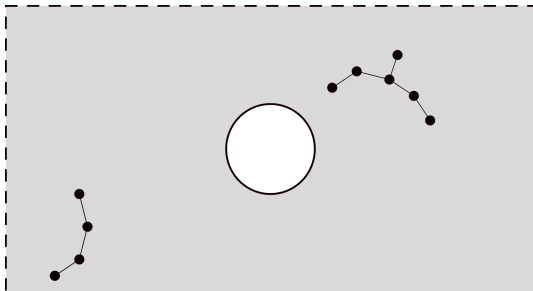
... including temporary disconnects with the aim of reconnecting soon thereafter...

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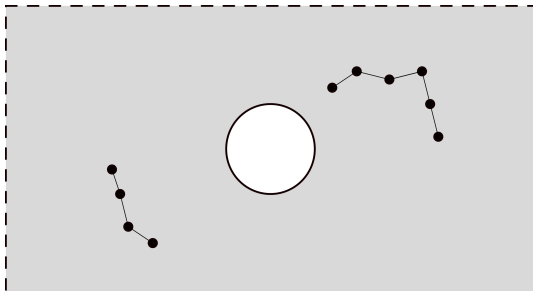
... using a different connectivity structure.

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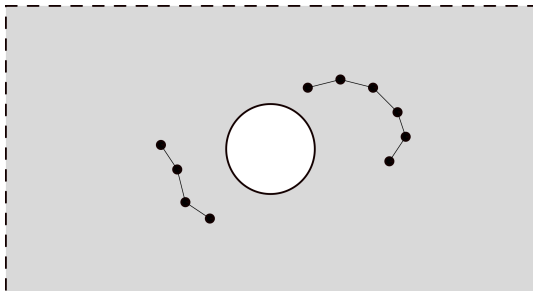
In the presence of additional resources...

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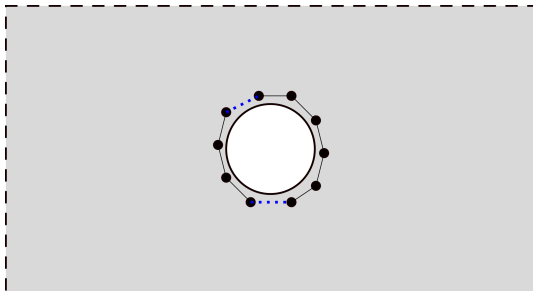
... a reactive control paradigm may provide alternative solutions...

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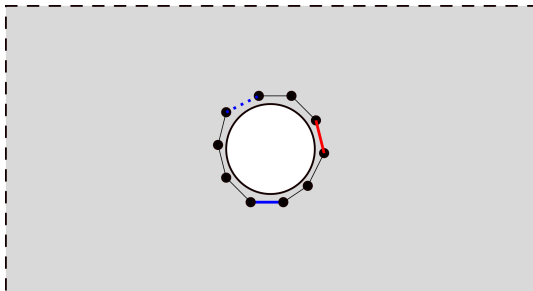
[agents move according to original plans]

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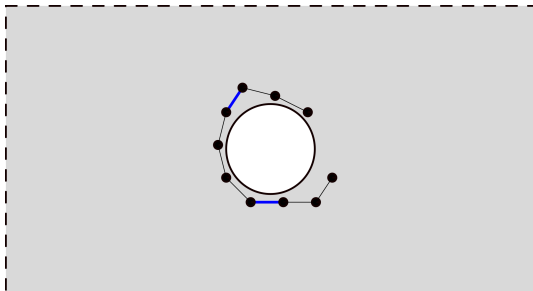
[rendevous generates new comms connections]

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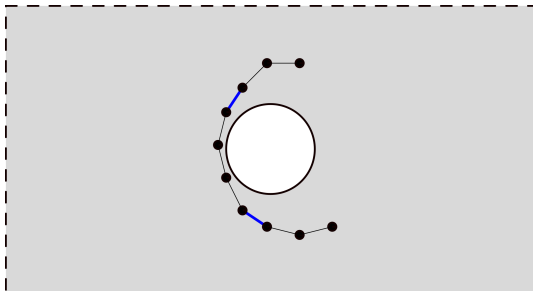
[less risky strategy becomes available]

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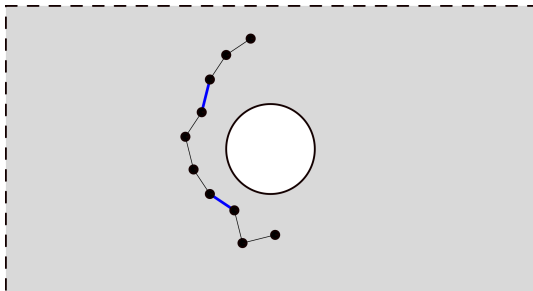
[resolution through edge-creation and edge-exchanges]

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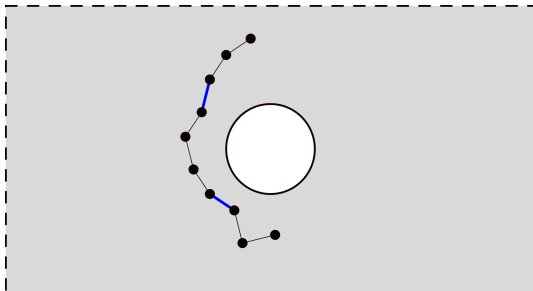
[continued motion as a group]

Challenge: Autonomous generation of complex distributed cooperative behaviors requires reasoning over very large combinatorial structures.



[they live happily ever after]

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[they live happily ever after]

- ▶ Here, “very large combinatorial structure” =the space of all spanning trees over a **varying** set of agents.



Emerging requirements:

- ▶ A rich formal “substrate” for symbolic representations of task domains

~> *Do not treat tasks on a case-by-case basis*

~> *Logic is not easily made mindful of geometry/topology*



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 - ~> *Do not treat tasks on a case-by-case basis*
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- ▶ Mitigate explosive complexities through combinatorial/topological analysis of the underlying **space** of discrete structures
 - **Example:** understandings about binary trees [AGK17] enabling efficient reactive collision-free navigation [AGK16] using a covering obtained by hierarchical clustering of configurations.

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 - **Example:** understandings about binary trees [AGK17] enabling efficient reactive collision-free navigation [AGK16] using a covering obtained by hierarchical clustering of configurations.
- ▶ More generally, underlying discrete structures must be mindful of local-to-global interactions between task and constraints.
 - **Example:** Erdmann [Erd10] constructs **computable homotopy-theoretic** invariants for guaranteed arrival in finite probabilistic/non-deterministic transition systems.
 - ~> *We strongly suspect that these are functorial, and generalize broadly*



We seek a framework combining:

- ▶ differential inclusions (continuous dynamics)
- ▶ jump/reset relations (discontinuous/switched dynamics)
- ▶ sequential and parallel composition (concatenation/coupling)
- ▶ maps between hybrid systems (HS)
- ▶ trajectories as such maps

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These accentuate the need in a **CATEGORICAL FRAMEWORK**, to enable programming of behaviors using **TYPE-THEORETIC** tools.



Proposed Program

“No Abstract Nonsense” Pledge. The proposed framework must enable the operationalization of the following:

- ▶ refinement/coarsening arguments to identify behaviors/tasks

↪ *Template–Anchor pairs [FK99, CGKS19]*

↪ *Other hierarchical compositions [RK18, Rev19b, Rev19a]*

- ▶ stability arguments for formal guarantees of robustness

↪ *The hybrid differential inclusions framework [GST09] is an example*

- ▶ Computable invariants of task achievability

↪ *Homological invariants à-la Erdmann?*

- ▶ temporal tameness **analysis** (noZeno / goodZeno / badZeno & worse...)

↪ *Generalized hybrid time domains / hybrid arcs*

↪ *Weaker topology on the space of hybrid arcs, à-la Conley*



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↪ A categorical viewpoint to further empower HDI in applications



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Next Steps: Develop an instance dedicated specifically to distributed control of mobile agent networks, using categorical descriptions for:

- ▶ Kruskal graph structure (edge exchanges) on the space of spanning trees
- ▶ Other computationally accessible classes of graphs, e.g., chordal graphs [CGS17]
- ▶ Parallel composition operations representing interactions among agent coalitions.



Existing Categorical Frameworks

General mantra: “Hybrid System=Graph of Dynamical Systems”

▶ **Ames [Ame06]:**

- general “hybridization” construction for *any* category;
- applies to smooth dynamical systems (no composition).

▶ **Haghverdi–Tabuada–Pappas [HTP05]:**

- an open system version (both discrete and continuous control).
- weakened notion of equivalence: bisimulation.

▶ **Lerman, Lerman–Schmidt [Ler18, LS20]:**

- open systems as hybrid submersions;
- interconnections via hybrid submersions between products.

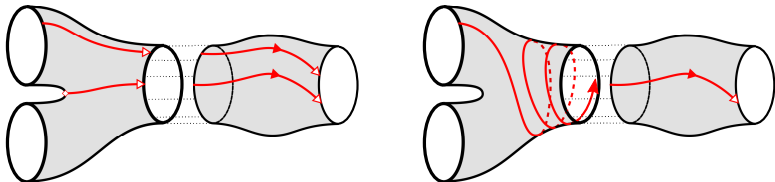
▶ **Culbertson–Gustafson–Koditschek–Stiller [CGKS19]:**

- hybrid semiconjugacies to construct template-anchor pairs;
- Sequential composition using weakened notion of trajectory.



Informal Tidbits: Compositions

Sequential composition may be thought of as a **concatenation operator** on the trajectories of a pair of systems:



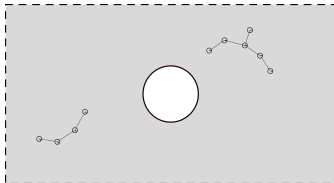
CGKS [CGKS19]: discuss difficulties with sequential composition of piecewise smooth (hybrid) trajectories, establishing the need for coarse notions of (1) hybrid trajectory and/or (2) hybrid time domains.



Informal Tidbits: Compositions

Parallel compositions.

- ▶ The simplest example is a decoupled Cartesian product of systems.
- ▶ In mobile agent networks, interconnection may be intermittent.



[While far apart, the two agent coalitions do not interact]

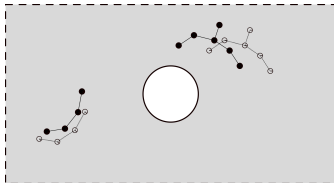
Ames [Ame06] and Lerman–Schmidt [LS20]: enable interconnections, but need to be reconciled with HDI and sequential compositions.



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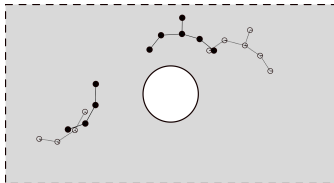
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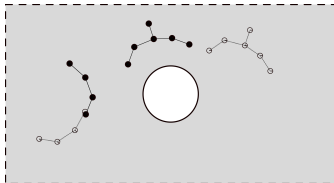
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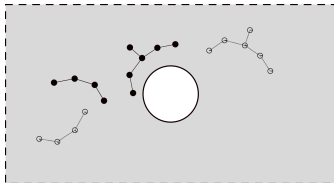
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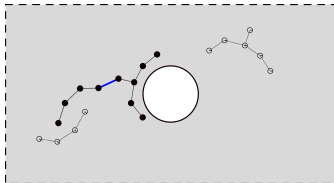
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[Once communication is established, their motion may be coupled. . .]

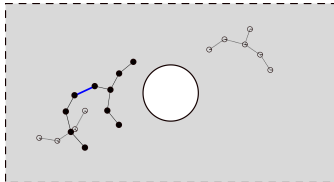
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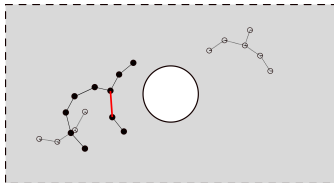
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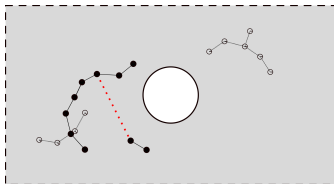
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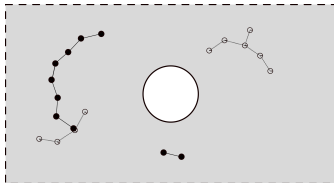
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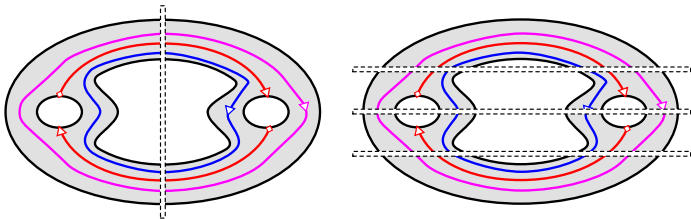
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Informal Tidbits: Refinement/Coarsening

Refinement: Splitting and recombining continuous modes is useful:



- ▶ Time as a hybrid system, trajectories as maps of time into a state space.

~> *A central principle in all approaches*

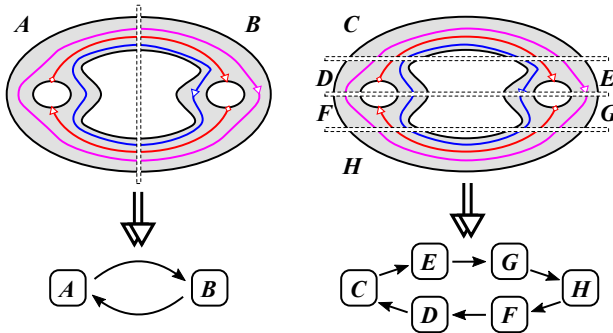
- ▶ Need *generalized* trajectories to support ill-behaved time subdivisions

~> *b/c mode-transitions are only allowed at jump times!*



Informal Tidbits: Refinement/Coarsening

Coarsening: When is “projection” of a HS to the underlying discontinuous structure *more* informative?



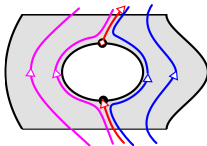
► Methods for bringing topology and hybrid structure into sync?

⇨ This is precisely what happened to us in [AGK16]!



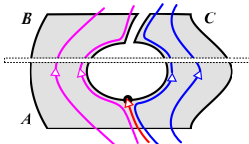
Informal Tidbits: Refinement/Coarsening

- ▶ Moving away from graphs as discrete models of hybrid structure? (a “Conley decomposition”?)



Fixed points are two-dimensional simplices?

- ▶ Probabilistic aspects of hybrid structure? (Entropy??)

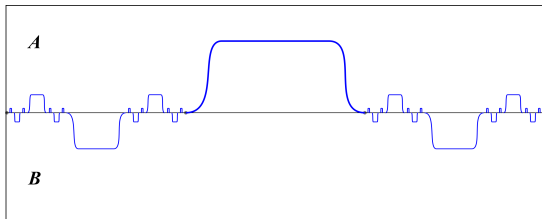


Probability of arrival in B given A or given C ?



Informal Tidbits: It's About Time

- ▶ Generalized Hybrid Time Domains (HDT)?



A smooth “Cantor-themed” curve between two domains . . .

- ▶ Reformulate HDTs to facilitate trajectories of this form?

↪ *MORE admissible solutions!*

- ▶ Then we need to replace graphs-of-modes with covers-by-modes!

↪ *Another vote in favor of replacing graphs with complexes?*

↪ *An opening into measure-theoretic machinery?*



THANK YOU!



- [AGK16] Omur Arslan, Dan P Guralnik, and Daniel E Koditschek. *Coordinated robot navigation via hierarchical clustering*. *IEEE Transactions on Robotics*, 32(2):352–371, 2016.
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